# TRI-CHEM

# **Z-POXY HP** Novolac Epoxy Sealer

# **DESCRIPTION** (

Z-Poxy HP is a high-build, 100% solids novolac epoxy coating. It provides resistance to harsh chemicals, including sulfuric acid, and can be used as a topcoat over epoxy and polyurethane coatings.

# FIRST-AID

**Eyes**: Flush with copious amounts of water lifting lids and removing contact lenses to ensure complete irrigation—get medical attention.

**Skin**: Flush with water and then wash with soap and water, launder contaminated clothing before reuse—get medical attention if irritation persists.

**Inhalation:** Remove to fresh air and assist breathing as necessary—get medical attention.

**Ingestion**: If appreciable amounts have been swallowed get medical attention.

# CAUTION (

Please refer to the SDS for more detailed precautionary measures, handling instructions and emergency procedures.

# DIRECTIONS

#### **Surface Preparation:**

New concrete floors should be clean, dust-free, and at least 28 days old before applying. Older floors should be cleaned and texturized by mechanical means (sand blasting or scabbling) or avid etching. Starting with a clean, even textured floor is most important.

#### Mixing:

1. Thoroughly stir each separate component (Epoxy Resin Part A and the Hardener Part B before mixing the 2 components together).

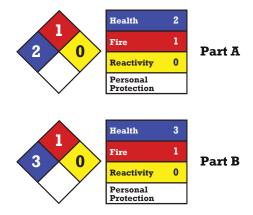
2. The mix ratio by volume is 2-parts Resin (Part A) with 1-part Hardener (Part B). Combine 1-part Hardener (Part B) with 2-parts Resin (Part A) in a clean, suitably sized container. Scrape the sides of the containers to remove as much material as possible to ensure accurate mixing ratio.

3. Mix the components together using a slow speed (400-600 rpm) drill with jiffy mixer for at least 3 minutes until uniform in color with no streaks of color in the mixture.

#### **Application:**

Please refer to the TDS for application as a trowel-down topping, as a concrete substrate coating, and as a topcoat for epoxy or polyurethane floor and wall coatings.

### HMIS SYMBOL •



#### AVAILABLE COLORS

